**Pros and Cons of the Various Rendering Formats**

|  |  |  |
| --- | --- | --- |
|  | Pro | Con |
| Hand Drafts | * Inexpensive and easy to create
* does not require prior knowledge
* Easy to edit
* More control over the design
* Starting point
* Does not require many resources
 | * Not as durable
* Can look unprofessional

after many edits |
| Digital Renderings | * Look clean when they are finished because

they are printed* Can be replicated very easily
* More easily edited
 | * Can be time consuming to

 learn the software* Software can be

expensive* Makes you dependant

on a computer to draft, or to open a draft |
| 3D Models | * They allow an understanding of the object

in space* Three dimensional
 | * They are difficult to

transport* Can be difficult to learn

how to build* Materials can be

expensive* More time consuming
 |